

VISUAL NOTE-TAKING WEB LİNKLERİ

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<http://playingwithmedia.com/> ana site.

<http://maps.playingwithmedia.com/> (Bütün bu yeni gelişmelerin ana disiplini "Digital Literacy" olsa gerek. <http://writingforelectronicmedia.wikispaces.com/Digital+Literacy>

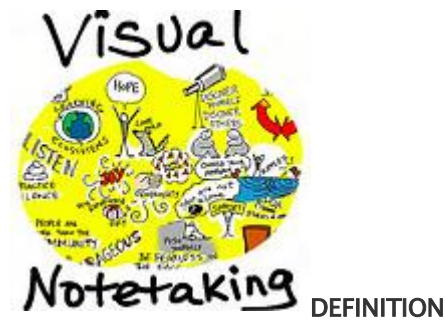
<http://www.wesfryer.com/bio/>

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NEDİR?

Kaynak: <http://maps.playingwithmedia.com/visual-notetaking/>

Visual Notetaking



Visual notetaking is a process of representing ideas non-linguistically. (That's a fancy way of saying, "drawing pictures.") Visual notetaking can include [concept mapping](#), but also more artistic ways of visually capturing and representing ideas. On the simpler side of the visual notetaking continuum, visual notes can be used to create [narrated art](#). On the complex end of the spectrum, some visual notetaking applications support the creation of whiteboard animation videos which include audio narration synchronized to screencasts of drawings. Visual or [graphic facilitation](#) can be used at meetings to summarize presentations and guide discussions. Whether simple or complex, visual notes can be used to more deeply process information as well as communicate it to others with images.

[Rachel Smith](#) provides an excellent overview of visual notetaking, which she calls "visual recording," in the first three minutes of her video, "[Visual Recording on the iPad.](#)"

[Rachel's 18 minute TEDx talk, "Drawing in Class,"](#) also provides an excellent overview about the "what and why" of visual notetaking.

[Giulia Forsythe's 68 minute presentation for the 2012 University of Mary Washington Faculty Academy on "Drawing Conclusions"](#) is also excellent. ([SlideShare also available](#))

WORKFLOW

Initial Setup

1. Create an account and “channel” website to use for sharing visual notes. This can be a blog or photo sharing website.
2. Provide students with a method for submitting visual notes to a shared website. Email can be an easy way to share visual notes and photos of visual notes captured with smartphones or tablet computers. Some sites permit moderation of submitted images, other sites use a “secret email address” which automatically posts to the website.

Ongoing Use

1. Invite students to create visual notes of lectures or specific curriculum elements.
2. Provide students with an email address to post visual notes to a class website.

TOOLS (iPad / iPod Touch / iPhone apps)

For drawing / painting:

1. [Brushes 3](#) (free – one layer only)
2. [Brushes](#) (\$5 – supports multiple layers)
3. [Inkflow](#) (free)
4. [Inkflow Plus](#) (\$8)
5. [neu.KidsDraw](#) (free)
6. [Adobe Ideas](#) (free)
7. [Air Sketch](#) (\$10)
8. [SketchBook Mobile for iPad](#) (\$1)
9. [SketchBook Pro for iPad](#) (\$2)

Whiteboard animation:

1. [Vittle Free](#) (free)
2. [Vittle](#) (\$9)
3. [VideoScribe HD for iPad](#) (\$5)

For concept mapping:

1. [Mindomo](#) (free – Android too)
2. [Popplet Lite](#) (free)
3. [Popplet](#) (\$5)
4. [Idea Sketch](#) (free)
5. [Mindmeister](#) (free – Android too)
6. [Mindnode](#) (\$10)
7. [Maptini](#) (Australia only)

[More iPad drawing apps on this Appolicious list.](#)

TOOLS (software for laptop/desktop computers)

For drawing / painting:

1. [Tux Paint](#) for Win / Mac / Linux (free – for kids)
2. [Inkscape](#) for Win / Mac / Linux (free)

For concept mapping:

1. [Cmap Tools](#) (free)
2. [FreeMind](#) for Win / Mac (free)
3. [Inspiration](#) and [Kidspiration](#) for Win / Mac (commercial)
4. [Smart Ideas](#) for Win / Mac (commercial)
5. [Mindnode](#) for Win / Mac (\$20)

TOOLS (online content hosting / sharing)

1. [Flickr](#) (free)
2. [Google+ Photos](#) (free)
3. [Tumblr](#) (free)
4. [Posthaven](#) (\$5/month)
5. Blogging tools listed on [Interactive Writing](#)

EXAMPLES

1. [Visual Notes from Unplug'd 2012 by Giulia Forsythe \(@giuliaforsythe\)](#)
2. [Visual Notes from Steven Anderson & Kyle Pace's ISTE Session for Administrators \(@wfryer\)](#)
3. [Visual Notes](#) by Wesley Fryer (@wfryer)
4. [Visual Practice - iPad](#) by Rachel Smith (@ninmah)
5. [Sketch Notes](#) by Mike Rhode (@rohdesign)
6. [SXSWi 2012 Visual Note-Taking for Dell](#) by Sunni Brown (@sunnibrown)
7. [Story vs Narrative](#) by Giulia Forsythe
8. [Using Stories in Learning](#) by Giulia Forsythe
9. [How to Focus](#) by Sha Atakhanov (@shaaweb)
10. [Visual Notes from Rushton Hurley preso](#) by Tricia Fugelstad (@fuglefun)

Whiteboard Animation

1. [Changing Education Paradigms](#) (RSA Animate on [Ken Robinson](#) preso)
2. [Drive: The surprising truth about what motivates us](#) (RSA Animate on [Dan Pink](#) preso)
3. [Why Become a Storychaser?](#) (by [Wesley Fryer for Storychasers](#))
4. [More from RSA Animate](#)

MORE READING (tanıtıcı yazılar, makaleler)

1. [Jackie Gerstein on Visual Note-Taking](#)
2. [Drawing on the Right Side of the Brain: The Definitive, 4th Edition by Betty Edwards](#)
3. [Keys to Drawing by Bert Dodson](#)
4. [Keys to Drawing with Imagination by Bert Dodson](#)
5. [Now You See It: How Technology and Brain Science Will Transform Schools and Business for the 21st Century by Cathy N. Davidson](#)
6. [Thinking in Pictures, Expanded Edition: My Life with Autism by Temple Grandin](#)

7. [“Sketchcasting: A combination of blogging, talking and drawing!”](#) (June 2010)

ADDITIONAL RESOURCES

Wesley’s current favorite iPad stylus is the [Jot Mini](#).

KITAPLAR



[The sketchnote handbook : the illustrated guide to visual note taking](#)

by Mike Rohde

 Book

Language: English

Publisher: [San Francisco, CA] : Peachpit Press, ©2013.

Database: WorldCat

[putting left and right together: Mind mapping seeks to unlock the potential of the brain through visual note taking](#)

by A Lane

 Article

Language: English

Publication: Communication world. 26, no. 1, (2009): 24–25

Publisher: San Francisco, CA : International Association of Business Communicators, [1983–

Database: ArticleFirst



[The Sketchnote Handbook Guide to Visual Notetaking Video.](#)

by Rohde, Mike

 Book

Language: English

Publisher: Peachpit Pr

2012.

Database: WorldCat



[Essential study skills](#)

by Linda Wong



 Book



Language: English

Publisher: Boston, MA : Houghton Mifflin Co., 2006.

Database: WorldCat

[Editions and formats »](#)

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6.  [Personalized Meanings: The Cognitive Potentials of Visual Notetaking.](#)
by R Neal Shambaugh
 Book
Language: English
Publisher: 1994-02-00
Database: ERIC The ERIC database is an initiative of the U.S. Department of Education.
[View Now](#)
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7.  [Visual Notetaking: Drawing on My Doodling Past](#)
by A J Katz
 Article
Language: English
Publication: SCHOOL ARTS, 97, no. 1, (1997): 33-35
Database: British Library Serials
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E-BOOK

[Dr. Wesley Fryer](#) is the author of "[Mapping Media to the Common Core: Vol I](#)" (2013) and "Playing with Media: simple ideas for powerful sharing" (2011).

He is a contributing author of "[What School Leaders Need to Know About Digital Technologies and Social Media](#)" (2011). Wesley co-authored Chapter 3 of the book, "Podcasts and Webinars," with [Steve Dembo](#). Have a discount/download code or need help with your eReader? [A "Help with eBooks" page is available.](#)

"**Playing with Media: simple ideas for powerful sharing**" is available in 3 eBook formats and as a paperback! Additional resources are on [playingwithmedia.com](#). See and contribute student media examples on [share.playingwithmedia.com](#). Learn about workshop and videoconference opportunities on [learn.playingwithmedia.com](#).

Book Description

We need to play with media to become more effective communicators. This book was written to inspire and empower you, as a creative person, to expand your personal senses of digital literacy and digital agency as a multimedia communicator. As you learn to play with digital text, images, audio and video, you will communicate more creatively and flexibly with a wider variety of options. Although written primarily for educators, anyone who is interested in learning more about digital communication will learn something new from this book. As children, we learn to progressively make sense of our confusing world through play. The same dynamics apply to us as adults communicating with new and different media forms.

For iPad Users: The Enhanced / Multimedia eBook – \$14.99

If you have an iPad (or another iOS device, like an iPhone or iPod Touch) this is the version for you! The enhanced/multimedia eBook version includes [seventeen different videos and screencasts](#) which are embedded in the book and can be viewed using [the free iBooks application](#). This means you do NOT need a "live" Internet connection to view these videos. This version is not yet available in the iTunes

iBookstore, but IS directly available online from Speed of Creativity Learning LLC. Purchase this eBook EITHER directly on your iPad ([and open directly in iBooks](#)) or download on your laptop or desktop computer, then sync to your iOS device [using these instructions from Apple](#). ISBN-13: 9780983104810.



For Amazon Kindle Users: The “mobi” Kindle eBook – \$9.99



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Kindle eReaders and Amazon’s Kindle reader software (available for Windows and Mac users) use a proprietary eBook format. Embedded videos/screencasts are linked in this version, but NOT embedded. (Kindle eBooks don’t currently support embedded videos.) This version is available in [the US Kindle Store](#), [UK Kindle Store](#), the [German Kindle Store](#), and directly online from Speed of Creativity Learning LLC. ISBN-13: 9780983104827.



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Playing with Media is [available on Google Play](#) and also [listed on Google Books](#).

For printed book lovers: The paperback version – \$19.99

While everyone is encouraged to read, experience, and enjoy the features the digital eBook version of “Playing with Media” offers, many people still prefer a printed book. A paperback version of “Playing with Media” [is available \(as of Sept 1, 2011\) for ordering directly from CreateSpace](#). The paperback version is also [available via Amazon.com](#). ISBN-13: 9780983104834.

eBook Description:

We need to play with media to become more effective communicators. This book was written to inspire and empower you, as a creative person, to expand your personal senses of digital literacy and digital agency as a multimedia communicator. As you learn to play with digital text, images, audio and video, you will communicate more creatively and flexibly with a wider variety of options. Although written primarily for educators, anyone who is interested in learning more about digital communication will learn something new from this book. As children, we learn to progressively make sense of our confusing world through play. The same dynamics apply to us as adults communicating with new and different media forms.

Related FREE Resources:

- playingwithmedia.com includes resources aligned to each chapter (digital text, images, audio and video) as well as [the complete chapter on Copyright and Fair Use](#) (free)
- share.playingwithmedia.com includes links to student media project examples using digital text, images, audio and video. Submit your own examples to enter monthly drawings for digital goodies!

Kaynak: <http://playingwithmedia.com/pages/about/>

<http://playingwmedia.wpengine.com/>

<http://share.playingwithmedia.com/>

<http://maps.playingwithmedia.com/>

PORTAL

<http://www.visualnotetaking.net/>

YOUTUBE'DAKİ TANITIM VİDEOLARI

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[g%22](#) 50 video

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GOOGLE'DAKİ GÖRSELLER

https://www.google.com.tr/search?bav=on.2.or.r_cp.r_qf.&q=visual+note+taking&sa=1&tbm=isch&imgdii=_&cad=h

GOOGLE LİNKLERİ

Visual Note Taking